

Fibonacci as a Recursively Defined Set

The
$$n^{th}$$
 Fibonacci number $f(n)$:

$$f(0) = 0$$

$$f(1) = 1$$

$$f(n) = f(n-1) + f(n-2), \text{ for } n \ge 2$$

As a recursively defined set (relation)

$$F_{0} = \emptyset$$

$$F_{i+1} = \{\langle 0, 0 \rangle, \langle 1, 1 \rangle\}$$

$$\cup \left\{ \langle n, f_{n_{1}} + f_{n_{2}} \rangle \middle| \begin{array}{c} \langle n_{1}, f_{n_{1}} \rangle \in F_{i} \text{ and} \\ \langle n_{2}, f_{n_{2}} \rangle \in F_{i} \text{ and} \\ n = n_{1} + 1 = n_{2} + 2 \end{array} \right\}$$

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Deterministic and Nondeterministic Finite Automata

Last Time

- Sets Theory (Review?)
- Logic, Proofs (Review?)
- Words, and operations on them: $w_1 \circ w_2, w^i, w^*, w^+$
- Languages, and operations on them: $L_1 \circ L_2, L^i, L^*, L^+$

Today

- Deterministic Finite Automata (DFAs) and their languages
- Closure properties of DFA languages (the product construction)
- Nondeterministic Finite Automata (NFAs) and their languages
- Relating DFAs and NFAs (the subset construction)

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Fibonacci as a Recursively Defined Set

$$\begin{array}{rcl} F_0 &=& \emptyset \\ F_{i+1} &=& \{\langle 0, 0 \rangle, \langle 1, 1 \rangle\} \\ & & \cup & \left\{ \langle n, f_{n_1} + f_{n_2} \rangle \left| \begin{array}{c} \langle n_1, f_{n_1} \rangle \in F_i \ \text{and} \\ \langle n_2, f_{n_2} \rangle \in F_i \ \text{and} \\ n &=& n_1 + 1 \ = \ n_2 + 2 \end{array} \right\} \end{array}$$

For example:

$$F_{0} = \emptyset$$

$$F_{1} = \{\langle 0, 0 \rangle, \langle 1, 1 \rangle\}$$

$$F_{2} = \{\langle 0, 0 \rangle, \langle 1, 1 \rangle, \langle 2, 1 \rangle\}$$

$$F_{3} = \{\langle 0, 0 \rangle, \langle 1, 1 \rangle, \langle 2, 1 \rangle, \langle 3, 2 \rangle\}$$

$$F_{4} = \{\langle 0, 0 \rangle, \langle 1, 1 \rangle, \langle 2, 1 \rangle, \langle 3, 2 \rangle, \langle 4, 3 \rangle\}$$

$$F_{5} =$$

Conventions

- Σ is an arbitrary alphabet. (In examples, Σ should be clear from context.)
- The variables a-e range over letters in Σ .
- The variables u-z range over words over Σ^* .
- The variables p-q range over states in Q.

Recall

For any string w and language L:

$$w \circ \varepsilon = w \qquad \qquad = \varepsilon \circ w \tag{1}$$

$$L \circ \{\varepsilon\} = L \qquad = \{\varepsilon\} \circ L \tag{2}$$

$$L^* = \{\varepsilon\} \cup L \circ L^* \tag{3}$$

 L^* is closed with respect to concatenation, for any L:

if $u \in L^*$ and $v \in L^*$ then $u \circ v \in L^*$

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Finite Automata

- ... are "machines" for recognizing languages!
- They process input words a symbol at a time.
- An "accept light" flashes if the symbols read in so far are "OK".



Formal Definition of Finite Automata



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DFA Acceptance

Given a DFA $M = \langle Q, \Sigma, q_0, \delta, A \rangle$ and word $w \in \Sigma^*$:

- M should accept w if in processing w a symbol at a time, M goes to an accepting state.
- To formalize this we define a function

 $\delta^*:Q\times\Sigma^*\to Q$

 $\delta^*(q, w)$ should be the state reached from q after processing w.

• How to define δ^* ?

Example of δ^*

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Definition of δ^*

Definition Let $M = \langle Q, \Sigma, q_0, \delta, A \rangle$ be a DFA. Then $\delta^* : Q \times \Sigma^* \to Q$ is defined recursively:

$$\delta^*(q,w) = \begin{cases} q & \text{if } w = \varepsilon \\ \delta^*(\delta(q,a),w') & \text{if } w = aw' \text{ and } a \in \Sigma \end{cases}$$

 $\delta^*(q, w) = q'$ if q' the state reached by processing w, starting from q.

Language of a Finite Automaton

A DFA accepts a word if it reaches an accepting state after "consuming" the word. $\begin{array}{c} \hline \textbf{Definition} \ \textbf{Let} \ M = \langle Q, \Sigma, q_0, \delta, A \rangle \ \textbf{be a DFA.} \\ \hline \textbf{M} \ \textbf{accepts} \ w \in \Sigma^* \ \textbf{if} \ \delta^*(q_0, w) \in A. \\ \hline \textbf{L}(M) = \{ \ w \in \Sigma^* \mid M \ \textbf{accepts} \ w \ \} \ \textbf{is the language accepted by} \ M. \end{array}$

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Example: DFA for $\{ w \in \{0,1\}^* \mid w \text{ ends in } 01 \}$



Example: DFA for Valid Binary Numbers

- Must contain at least one digit.
- No leading 0s.

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DFA Languages

Definition A language $L \subseteq \Sigma^*$ is a DFA language if there exists a DFA M such that $L = \mathcal{L}(M)$.

Is the set of Java numeric constants a DFA language?

0xE, 15, 017, 151, 15L, 15.0, 1.5e1, 1.5E1

Yes! To show it build a DFA.

Is the set of strings of balanced parentheses a DFA language?

 ε , ab, aabb, aaabbb,

No! To show it ... attend lecture 4.

Closure Properties for DFA Languages

Closed Sets

Let f be a unary operation $f: U \to U$. A subset $S \subseteq U$ is closed under f — equivalently, f preserves S — if

 $\forall s \in S. \ f(s) \in S$

Let g be a binary operation $g: U \times U \rightarrow U$. A subset $S \subseteq U$ is closed under g — equivalently, g preserves S — if

 $\forall \langle s_1, s_2 \rangle \in S \times S. \ f(s_1, s_2) \in S$

- Naturals are closed under addition, not subtraction.
- Integers are closed under multiplication, not division.
- Rationals are closed under division, not square root.
- Reals are closed under square root, not exponentiation.
- Complex are closed under exponentiation.

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Complementation

Theorem Let $L \subseteq \Sigma^*$ be a DFA language. Then so is \overline{L} .

Since *L* is a DFA language we know there is a DFA *M* accepting it. How can we build a DFA for \overline{L} ?



Reverse the accepting and nonaccepting states in *M*!

The proof formalizes this idea.

Closure Properties for DFA Languages

- We would like to see what operations on languages "preserve" the property of being recognizable by a DFA.
- For example, suppose we wish to show the following:

Let L_1 and L_2 be DFA languages. Then $\overline{L_1}$ and $L_1 \cap L_2$ are also DFA languages.

How do we prove this? Via constructions.

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Proof

- Suppose L is a DFA language. By definition, there must be a DFA M such that $\mathcal{L}(M) = L$
- Fix $M = \langle Q, \Sigma, q_0, \delta, A \rangle$.
- Let $\overline{M} = \langle Q, \Sigma, q_0, \delta, Q A \rangle$. We show that $\mathcal{L}(\overline{M}) = \overline{L}$.
 - For any $w \in \Sigma^*$,

 $\delta^*(q_0, w) \notin A$ iff $\delta^*(q_0, w) \in Q - A$

This holds trivially by induction on length of w.

- Thus, for any $w, w \in \mathcal{L}(\overline{M})$ if and only if $w \notin \mathcal{L}(M)$.
- $\blacksquare \text{ Thus, } \mathcal{L}(\overline{M}) = \overline{L}. \text{ QED}$

Example of Complementation Construction



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The Product Construction

Let $M = \langle Q_M, \Sigma, q_M, \delta_M, A_M \rangle$ be a DFA. Let $N = \langle Q_N, \Sigma, q_N, \delta_N, A_N \rangle$ be a DFA. Define $\Pi(M, N)$ as

 $\Pi(M,N) = \langle Q_M \times Q_N, \Sigma, \langle q_M, q_N \rangle, \delta_{MN}, A_M \times A_N \rangle$

where

 $\delta_{MN}(\langle q_1, q_2 \rangle, a) = \langle \delta_M(q_1, a), \delta_N(q_2, a) \rangle$

Lemma For any $w \in \Sigma^*, q_1 \in Q_M$, and $q_2 \in Q_N$,

$$\delta_{MN}^*(\langle q_1, q_2 \rangle, w) = \langle \delta_M^*(q_1, w), \delta_N^*(q_2, w) \rangle.$$

Proof?

And how does this help show that $\mathcal{L}(\Pi(M, N)) = \mathcal{L}(M) \cap \mathcal{L}(N)$?

Intersection

Theorem Let $L_1, L_2 \subseteq \Sigma^*$ be DFA languages. Then $L_1 \cap L_2$ is a DFA language.

To prove this we will use the Product Construction.

- Given two DFAs M and N, the product construction builds a new DFA Π(M, N) that "runs" M and N in parallel.
- $\Pi(M, N)$ then accepts a word iff both M and N do.
- So $\mathcal{L}(\Pi(M, N)) = \mathcal{L}(M) \cap \mathcal{L}(N)!$

Example of Product Construction

How do we define Π ?

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A = b = a + C A = b = a,b M A = b = a,b A = b = b

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A Corollary about Closure for DFA Languages

What's a "corollary"? An "obvious consequence".

Corollary Let $L_1, L_2 \subseteq \Sigma^*$ be DFA languages. Then so are $L_1 \cup L_2$ and $L_1 - L_2$.

Why is this an "obvious consequence" of what we have seen before?



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Nondeterministic Finite Automata

- Regular DFAs require exactly one transition per state for each input symbol.
- Nondeterministic FAs allow any number of transitions!



Why study NFAs? Because they are easier to work with sometimes....

NFAs Can Be Smaller Than DFAs!



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Formal Definition of NFAs

Definition A nondeterministic finite automaton (NFA) is a quintuple $\langle Q, \Sigma, q_0, \delta, A \rangle$ where:

- Q is a finite set of states;
- Σ is the input alpabet;
- $q_0 \in Q$ is the start state;
- $A \subseteq Q$ is the set of accepting states; and
- $\delta: Q \times \Sigma \to 2^Q$ is the transition function.

Idea $\delta(q, a)$ records the set of states reachable from q via an a-transition.

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Example



Languages of NFAs: Defining δ^*

To formalize acceptance we first define a function $\delta^* : Q \times \Sigma^* \to 2^Q$; $\delta^*(q, w)$ contains all the states reachable from q after processing w.

 $\label{eq:logistical_definition} \begin{array}{|c|} \mbox{Let } M = \langle Q, \Sigma, q_0, \delta, A \rangle \mbox{ be a NFA. Then } \delta^* : Q \times \Sigma^* \to 2^Q \\ \mbox{is defined as follows.} \end{array}$

$$\begin{split} 5^*(q,w) = \begin{cases} \{q\} & \text{if } w = \varepsilon \\ \bigcup_{q' \in \delta(q,a)} \delta^*(q',w') & \text{if } w = aw' \text{ and } a \in \Sigma \end{cases} \end{split}$$

Note that $\delta^*(q, w)$ gives us the set of all possible outcomes of processing w from state q.

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Languages of NFAs

- As with DFAs, the language of a NFA consists of the words that it accepts.
- In a NFA nondeterministic choices require "guessing": which transition should be taken? Some paths may lead to accepting states, whereas others do not.
- A NFA accepts a word if it is possible to make the guesses so that we reach an accepting state.
- This is called angelic nondetermism. We have access to an oracle that always guesses correctly.

Languages of NFAs: Formal Definition

Definition Let $M = \langle Q, \Sigma, q_0, \delta, A \rangle$ be a NFA, and let $w \in \Sigma^*$.

- *M* accepts w if $\delta^*(q_0, w) \cap A \neq \emptyset$.
- The language, $\mathcal{L}(M)$, of M is defined by: $\mathcal{L}(M) = \{ w \in \Sigma^* \mid M \text{ accepts } w \}$

So M accepts w if it is possible to reach an accepting state after processing w.

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The Subset Construction: Intuition



So What Is Relationship Between DFAs and NFAs?

Theorem

1. For any DFA M there is a NFA N such that $\mathcal{L}(N) = \mathcal{L}(M).$

2. For any NFA N there is a DFA M such that $\mathcal{L}(M) = \mathcal{L}(N)$.

Proof of 1 is easy, since any DFA "is" a NFA. But 2?

- Idea behind proof is to define DFA that "tracks" behavior of NFA on a given input word.
- This construction is often called the subset construction because states in the DFA correspond to set of states in the NFA.

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The Subset Construction

Let $N = \langle Q, \Sigma, q_0, \delta, A \rangle$ be a NFA. We want to construct a DFA D(N) accepting the same language. States in D(N) will be sets of states from N. Let P range over states of D(N). $P \in 2^Q$, that is, $P \subseteq Q$.

$$D(N) = \langle 2^Q, \Sigma, \{q_0\}, \delta_{DN}, A_{DN} \rangle$$

where

$$\begin{split} \delta_{DN}(P,a) &= \bigcup_{q \in P} \delta(q,a) \\ A_{DN} &= \{ P \mid P \in 2^Q \text{ and } P \cap A \neq \emptyset \end{split}$$

Note that $\delta^*(q_0, w) \in Q$, whereas $\delta^*_{DN}(\{q_0\}, w) \subseteq Q$.

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Example of Subset Construction



Correctness of Subset Construction

Let $N = \langle Q, \Sigma, q_0, \delta, A \rangle$ be a NFA.

 $D(N) = \langle 2^Q, \Sigma, \{q_0\}, \delta_{DN}, A_{DN} \rangle \text{ where } --\text{ for } P \in 2^Q - \delta_{DN}(P, a) = \bigcup_{a \in P} \delta(q, a) \text{ and } A_{DN} = \{P \mid P \cap A \neq \emptyset\}.$

Theorem For any NFA N, $\mathcal{L}(N) = \mathcal{L}(D(N))$.

Recall that $\delta^*(q_0, w) \in Q$, whereas $\delta^*_{DN}(\{q_0\}, w) \subseteq Q$.

The proof relies on the following observations. For any $w \in \Sigma^*$:

- $\bullet \, \delta^*(q_0, w) = \delta^*_{DN}(\{q_0\}, w)$
- $\delta^*(q_0, w) \cap A \neq \emptyset$ if and only if $\delta^*_{DN}(\{q_0\}, w) \in A_{DN}$

Consequently, $w \in \mathcal{L}(N)$ if and only if $w \in \mathcal{L}(D(N))!$

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